Using Utility Stations as Low-band Beacons

Tom Duncan, KG4CUY

Why?

- NCDXF & ITU beacons (next slide) cover only 20m and up
- If your radio isn't otherwise occupied, it may be useful to see how propagation is changing "right now".
- On the low bands, RX antennas are very important: the S/N on <u>your</u> RX antenna at <u>your</u> QTH is what's important, not a more general indicator.

NCDXF/ITU Beacons



Why? (2)

• Beacons indicate conditions, and the potential for contacts: band monitors like Skimmer indicate activity.

On the other hand...

- There are other indicators, e.g., local fulltime internet-accessible skimmers like K4TD's
- Or you could set up your own low-band skimmers
- NCDXF/IARU beacons and skimmers respond within the ham bands, not between them.
- VE3NEA has an automated NCDXF/IARU beacon monitoring program, Faros.

So, What to Do?

- Take advantage of utility stations operating around the low ham bands at reasonable power levels.
- Devise a means of identifying stations
- Put your radio's and computer's idle time to work gathering propagation information.

Reliable Time/Freq Beacons

- WWV/WWVH 2.5 MHz, 2500 W
- WWV/WWVH 5 MHz, 10 kW
- WWV/WWVH 10 MHz, 10 kW
- CHU 3.33 MHz, 3000 W
- CHU 7.85 MHz, 10 kW

There are others operating below 100 kHz, but these are the reliable ones still operating on HF.

And some Reliable Utility Stations

- KLB 6.3187 MHz (Seattle) CW ID
- NMF 4.235 MHz (Boston) Fax 4 kW
- NMG 4.316 MHz (New Orleans) Fax 4 kW
- NMC 4.246 MHz (Pt. Reyes) Fax 4 kW

There are many air and marine fax stations worldwide – the trick is determining their schedules.

Beacons Between Bands



Follow the beacons as MUF changes



Automated Listening Method

- Define "Stations"
- Periodically listen for each station and display Heard
 /Not Heard
 status
 - Tune radio (if tuned by computer)
 - Check for required frequencies, SNRs, and times last heard
 - Evaluate "station heard" logic
- Optionally, at the top of the minute, record station statuses for subsequent analysis

Station Definition

- Collection of demodulated frequencies. To be "heard",
 - Each must be heard at a minimum rate,
 - Each must have a minimum SNR
- All frequencies must be "heard" for the station to be "heard".
- Stations of the same name are ORed together.

Station Example: WWV

- a) 100 Hz tone is heard every second
- b) 1000 Hz tone is heard every minute
- c) 500 Hz tones are heard every second during even minutes
- d) 600 Hz tones are heard every second during odd minutes
- So, WWV= $(a \cdot b \cdot c) + (a \cdot b \cdot d)$, and each frequency a, b, c, and d, has appropriate "must be heard every..." settings.

Station Example: FAX

- Sync and black are received every scan line, based on the lines-per-minute rate and index of cooperation. A short timeout period on these 2.3 kHz bursts reduces false positives.
- White will occur somewhere within 20 lines on any "reasonable" fax, so the timeout for this 1.5 kHz frequency can be set accordingly.

Signal-to-Noise Ratio

- Each demodulated frequency has a required SNR to keep noise from producing false positives.
- Because FFTs with finite durations are used, multiple desired frequencies may be present in a single frequency-domain snapshot.
- Therefore, desired components contribute to each other's noise.

Program Flow



Screen

Time last heard, signal level



CHU 3.33 MHz Example

CHU-3330



WWV 2.5 MHz Example

WWV-2.5



Needed

- "Minimum presence" time to reduce false positives due to noise.
- Scheduling: WWV/WWVH schedules are more complicated than shown, and fax utilities run on schedules.
- SNR calculation needs to be corrected and expressed in dB. SNR should be exported for plotting.

Niceties

- Support for more radios
- Integrate SoftRock tuning and demodulation
- Output in same graphical format as VE3NEA Faros.

